

BrokerLink 4 Rock Charity Challenge REGISTRATION & SCORE CARD



Challenge Period: November 4, 2019 - December 10, 2019

Please fill in the following information for your team, and pay your \$20 entry fee to enter the Challenge. Multiple entries allowed. Hand in your registration & score card and entry fee to your club or scan and email the form (dmathers@brokerlink.ca) and pay your entry fee online at GoFundMe (www.gofundme.com/4rockcharitychallenge)

NOTE: for entry fees paid online, please ensure that the entered name matches at least one of the team member names below.

Rock Thrown	Name	Address <i>(Including City and Postal Code)</i>	Phone Number	Score on Shot
The Guard				
The Draw to the Button				
The Raise				
The Hit				
			Team Total	

Thank you for your support! All proceeds will be donated to:



**TELUS Wise
#EndBullying**

BrokerLink.ca/curling



4 Rock Charity Challenge Rules

To be eligible for the Challenge, an individual must be:

- A permanent resident of Ontario;
- A member of the Ontario and/or Northern Ontario Curling Association
- Part of a team containing four players

HOW TO ENTER:

- To enter, a team must pay an entry fee of \$20 per team and game at the club or through the GoFundMe page
- The collected funds will be donated to the following charities: Sandra Schmirler Foundation (chosen by Team Howard) and TELUS Wise #EndBullying (chosen by Team Homan). Donations will be equally split between the two charities.
- The individuals on the team must provide their first and last name, full address with postal code, phone number with area code.
- Upon receipt of this information and the entry fee, each team of four will automatically have one (1) entry in the Challenge. Multiple entries are accepted with additional \$20 increments.
- Each team must complete four challenges with each team member curling one challenge – the Guard, the Draw to the Button, the Raise, and the Hit - so there must be four players to qualify. One player can hold the broom.
NO SWEEPING ALLOWED.
- Combined total scores will represent the team's entry to be compared to the pro score.
- Teams Howard and Homan will curl the challenge to determine the highest pro team score which the Club Teams will try to tie or beat.

FOUR CHALLENGES:

1. **The Guard:** one rock thrown to the guard zone.
2. **The Draw to the Button:** One shot attempting a draw to the button.
3. **The Raise:** One rock is placed on the centre line as close to the twelve foot as possible without touching the rings. The thrower will attempt to raise the rock to the button. Scoring is based on the raised rock's final position.
4. **The Hit:** One rock is placed immediately behind the button. The thrower must hit the rock behind the button and stay. The stationary rock must be pushed entirely out of play. The thrown rock is the scored rock.

SCORING:

• Shot 1

- The Guard: If the rock is in play in front of the rings, the player scores 5 points. If the rock touches the centre line, the player receives a bonus 3 points for a total of 8 points.

• Shots 2 to 4

- The Draw to the Button, the Raise & the Hit
- Scores calculated as follows:
 - » Cover the pin - 12 points
 - » Touch the button - 10 points
 - » Touch four foot - 8 points
 - » Touch eight foot - 6 points
 - » Touch twelve foot - 4 points
 - » In play, but not touching rings - 1 point

